# CAJETAN GRILL

Melk, Austria me@cajetan.dev



## **EXECUTIVE SUMMARY**

I am a software engineer with a focus on (full stack) web and game development, creating cutting-edge audiovisual user experiences and interfaces. My passion lies in designing and crafting UIs of any kind from start to finish.

# **WORK EXPERIENCE**

ST. PÖLTEN UAS 10/2020 - TODAY

Student assistant Tutor (BCC)

**DER STANDARD** 07/2015 - 09/2020

IT / Support & Operations

### **SKILLS**

#### LANGUAGES:

- C# (.NET)
- TypeScript / JS
- PHP
- HTML5 / CSS3

# TECHNOLOGIES & FRAMEWORKS:

- Unity
- Wwise
- Adobe CC
- Node.js, Svelte(Kit)
- Git
- Scrum (Jira)

### **EDUCATION**

ST. PÖLTEN UAS 09/2020 - TODAY

Media Technology (BSc) Interactive Media Digital Game Production

TU WIEN 10/2013 - 08/2017

Media Informatics (unfinished)

### REFERENCES

cajetan.dev/portfolio

